Mod made by Naruto 607

This mod is another tweak of me, Naruto 607. It applies on GTA IV and EFLC (either DLC or Full Installation) games.

You got yourself trapped between the riots? You liked the LCPDFR Mod? This mod is just for you; The Rubber Gun Mod for police weapons!

This tweaked weapon line based from my Realistic Weapon Mod and edited to use rubber rounds when dealing with riots, or if you want to deal no damage on enemies with police weapons. Police weapons in GTA IV, such as Glock 22 (Pistol), M37A1 (Pump Shotgun), MP-10 (SMG), M4A1 (Carbine Rifle), AA-12 Auto Shotgun (TBoGT), P90 (TBoGT), and M249 SAW (TBoGT) will use rubber rounds to knock down the rioters in Liberty City. Rubber rounds will get no damage, but with adequate Physics Force.

How to install:

1. Extract all of my files to Desktop or any folder that you can easily remember.
2. Each folder contains one WeaponInfo.xml file and Install Dir text file. Open the Install Dir text file using Notepad and follow the instructions.
3. If you have GTA IV installed, install only the WeaponInfo.xml file by following the directions from the Install Dir text file. If you have EFLC installed, install the GTA IV WeaponInfo, TLAD WeaponInfo, and TBoGT WeaponInfo by following the directions from the Install Dir text file in GTA IV, TLAD, and TBoGT folders.
4. Start the game and enjoy!

Special Thanks to robrabbitman for his Realistic Weapon Mod v0.9. Say, his Realistic Weapon Mod was pretty weird, so I adjust it to where it should be, especially for the weapon anim.

For the full list of changes, I present it in text file, which I provided in the archive. Police weapons that listed above will have no damages, perfect for riot control if you have LCPDFR Mod by G17 Media or Left 4 Liberty: Infection Mod by motorsport71 (if you want to K.O. zombies with police weapons, especially if you joined with NOOSE Team).